

Minutes for the Subject Area Team Games meeting

3 December 2019, 15.00 – 16.30 in 5A09

Participants

- Trine Møller
- Eva Hauerslev
- Hajo Backe
- Mike Hyslop Graham
- Martin Pichlmair

Absent

- Luis Fernando Laris Pardo
- Sebastian Risi

Agenda

1. Approval of agenda

Approved.

2. Approval of minutes from meeting on 24 October

Approved.

3. Information

- Study and Career Guidance
 - Now students can book a conversation with the Study and Career Guidance. The conversations are 30 minutes. Drop-ins are now max 15 minutes.
 - Career skills event for Games. Trine, Martin and Paolo will have a chat about it.
- Study Board
 - Mandatory activities were discussed. The topic will be discussed again.
 - SB talked about the role of the chair of the Study Board as the chair no longer is the Head of Studies
- Events
 - Demo Night 2.0 – showing of things on Tuesdays in the Game Lab. The Lab Manager manages it.
 - Employers' Panel meeting 27 January
 - Hajo is involved in a seminar on thesis supervision
- Students
 - Many different groups in the 3rd semester – it is hard to organise
 - SAT talked about group work, project management and communication. Difficult topics to teach.
- Election
 - Two new students in SAT Games
 - Jonathan will take the seat in the Study Board
 - Mike will meet them before the next SAT meeting in 2020 to tell them about the SAT

4. 'Retskrav' for BDDIT

Suggestion to remove the legal right for BDDIT to Games Design, taking effect from admission to BDDIT in 2020. Students enrolled in BDDIT in 2019 will still have the legal right.

Comments

- The SAT supports removing the retskrav
- Just one comment to the text: SWU still have legal right to Games Tech.

5. Principles for cross-discipline project supervision

This item comes from the last Study Board meeting. The question is how to handle censorships when it is a cross-discipline project. This will be taken up soon.

6. Evaluation reports for final projects, other projects and the programme

SAT should read and discuss the evaluation results. If action should be taken, the Education Group must be notified before initiating actions.

Comments

- Higher participation rate this time
- In general, we are doing really good in these evaluations
- One reason for doing good is probably due to the Game Lab – giving students is home is really valuable. Furthermore, we have really good student representatives in SAT.
- We could be more aware of the 'Do I feel well-equipped for the future' – should we think about how we talk about the future? We try to put it into the career management events but students need to prioritise it.

13. Any other business

Game Lab

- Maybe a different distribution of labour between IT and the labs
- The Game Lab might need a bigger budget

New meeting in 2020

- We should have a meeting late January. The date will be decided when we know when the Study Board will meet.