

# Minutes from Subject Area Team Games meeting

11 December 2018 at 10-11.30 in 4A09

## Participants

- Martin Pichlmair
- Trine Møller
- Nikolaj Licht
- Eva Hauerslev
- Sebastian Risi

## Absent

- Hajo Backe

## Agenda

### 1. Approval of agenda

Agenda approved.

### 2. Approval of minutes from meeting on 20 November 2018

Minutes approved.

### 3. Information

- Study and Career Guidance
  - No news
- Study Board
  - Nothing to tell
- Events:
  - Global Game Jam end of January
  - Poster competition at the same time

### 4. Course Evaluations fall 2018

Task:

*Present and discuss the results for your study programme with the Subject Area Team. Distill action points and take the required action for items in relation to the first coming semester. Relevant results and action points should be registered as part of the SAT minutes or as a memo for next Study Programme Report.*

All courses are in green except for Programming for Designer that is in yellow (4.17). The latter was discussed at the previous SAT meeting.

SAT discussed Thesis Prep. This is the last time it will run as a course – next fall thesis preparation will be a part of the 15 ECTS specialisation courses. A SAT member mentioned that some tech students might find it difficult to find a supervisor, who does not focus on AI. Martin Pichlmair responded that students can choose supervisors outside of Games – e.g. in the Computer Science department. However, he understands the issue. Martin mentioned that ITU has hired a new tech person, starting in April, who can supervise VR, AR, graphics etc.

## 5. Hearing of new Data Science MSc

SAT went through the proposed design of the new Data Science MSc.

- Cross-dit in the 1st semester? Everybody else has placed it on the 3rd semester. Do they only want to admit students with a Data Science bachelor (or something very similar)? Then it could work but it is still a bit funny to have in the 1st semester - many students might be new to ITU.
- What about exchange? What are the courses in the 3rd semester – can they be found outside of ITU?
- Would be good to know if they talk about reinforcement learning? If not then Modern AI can be a good advanced elective.
- Ethics should not be an 'afterthought' but something in the 1st semester – a part of a mandatory course
- Data Science in Games could be a good elective
- How data science fit into the societal good – is that included in the curriculum?

## 6. Reforming Demo Night

We need to find a new person to handle the demo night. We want it to continue with a little more of a bottom up approach. We will bring this item up at the next SAT meeting too.

## 7. Design specialisation

We might need to rethink the design specialisation. We could consider courses with more e.g. level design or the like. We could split Game World Design into level design and a narrative course. We will look into this in the spring and in the next meetings – a medium term project.

## 8. Owncloud Folder

All SAT minutes and agendas are in an Owncloud folder now. This is due to Wikit closing down in a month. All minutes and agendas will also be available on Study Guide.

## 9. New SAT members

Mike Hyslop Graham will join SAT. He is studying Games Design.

## 13. Any other business

None.