

Minutes from Subject Area Team Games meeting

24 October 2019, 14.00 – 15.00 in 3A07

Participants

- Trine Møller
- Eva Hauerslev
- Hajo Backe
- Mike Hyslop Graham
- Luis Fernando Laris Pardo
- Martin Pichlmair

Absent

- Sebastian Risi

Agenda

1. Approval of agenda

Approved.

2. Approval of minutes from meeting on 3 October

Approved.

3. Information

- Study and Career Guidance
 - Paolo suggested to include a specific person for thesis market
- Study Board
 - There were not enough people at the last meeting to make a decision
 - Has to choose a new chair at the next meeting
 - Discussion about the project goals
- Events
 - Game Jam together with KU on 6th + 7th December
 - Cactus Jam on 29 November to 1 December
- Students
 - Not much right now – students are busy with courses

4. Project Sizes

SAT Games should:

1. Look at the syllabus guidelines. Are those ok? If not, suggest guidelines that could cover Games
2. Decide for guidelines for projects with 1-4 students with only text
3. Decide for guidelines for projects with 1-4 students with text and product

SAT Games decided the following:

Project and exam assignment syllabus

The general syllabus guidelines are not suitable for the Games Programme. Because of the inherent interdisciplinarity of the programme the syllabus is often a mix of technical papers, other academic articles, and books. A suitable guideline is that all reports should cite at least as many sources as they have pages.

If students develop a product as part of a project or exam assignment, the supervisor can reduce the syllabus as appropriate.

Project and thesis report sizes

Report size varies depending on the subject area and on the balance between text and the development of a product or other practical work. Therefore, students agree upon the length of the text with the supervisor based on what is appropriate in their specific case.

K-Games Individual projects

For projects, we recommend page ranges between ECTS and ECTS x 2 pages. A 7.5 ECTS project report should accordingly fall between 7.5 and 15 pages, depending on the nature of the project and the resulting agreement between the supervisor and the student.

Group projects are expected to feature page numbers scaled by about 30% per additional team member.

Number of students	7.5 ECTS project	15 ECTS project
1	7.5-15	15-30
2	10-20	20-40
3	13-26	26-52
4	17-34	34-68

K-Games MSc Thesis

For thesis, we recommend between 40 and 75 pages per student, depending on how much practical work their project includes. For larger team sizes, please see the table below.

Number of students	Purely theoretical work	Text and practical work - lower limit*
1	50-75	40
2	75-100	60
3	100-125	80
4	125-150	100

* This is the minimum length of the text.

At all times, students agree upon the length of the text with the supervisor. These are the recommended standard page spans for written work at ITU:

Number of students	Only text	Text + development of a product - lower limit*
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1	50-75	40
2	+25	60
3	+25	80
4	+25	100

13. Any other business

Nothing.