Minutes from Subject Area Team Games meeting
4th of April 2018 at 14-15.30 in 3A07

Participants
- Martin Pichlmair
- Trine Møller
- Hajo Backe
- Eva Hauerslev
- Joseph John McGeoch Osborne
- Nikolaj Licht

Absent
- Sebastian Risi
- Dacal Fragoso Felipe

Agenda
1. Approval of agenda
   Agenda approved.

2. Approval of minutes from meeting on February 14 2018
   Minutes approved.

3. Lockout information
   Lockout postponed.

4. Follow-up on Town Hall meeting March 6th
   The SAT discussed two things from the meeting:
   - SAP procedures are too long / too unclear
     - SAT agreed that if students hear about particular processes that are unclear it would be good for SAP to hear as it is difficult to know if it is just one student or a general issues. The students will try to ask in a Facebook group. SAT will follow up at the next meeting.
   - Copenhell Jam signup and posters
     - Martin told about the upcoming Copenhell game jam. It will be good – also this year. Signup is on the poster.

SAT talked about the Town Hall meeting in general The atmosphere was different at this meeting. There were fewer participants and not many vocalised a thing that could have been an issue as it was an issue in the fall. Students suggest that it could be made clearer what we can use the meetings for. Is the name wrong? Or should it be this town hall meeting – a forum where different things could be discussed. Maybe we could use the SAT representatives more – they could represent ideas, issues, suggestions from students; could be those that can’t make it or maybe don’t like to speak up. It is also difficult to know – both for students and faculty – when it is something general or just one person. Maybe send a list of possible topics with the agenda. If students hear that students find it too difficult / don’t dare to speak up – then that is something we need to discuss. Conclusion is that both students and faculty share a responsibility for the
town hall meetings, we should make a culture for it where students know what can be brought up and it should be a bit more structured in the invitation but still have the open space. We need to figure out how we can make it more a part of being a student here – Joe and Nikolaj will ask around why students did not come.

5. Cancellation of GBI retskrav
Games has cancelled the retskrav for GBI to Games Design track.

6. Explain rules for changing tracks
Martin explained the process for track change.

7. Task force & date for end exhibition
Summer Games will happen again – year end exhibition. SAT suggested June 1st.

Martin and Hajo will like help to organise it. They would like to invite a student to be a part of it – Nikolaj and Joe will join. Trine might join as well. First meeting will be 11/04 at 14 in 5A01.

8. Change of meeting date
Meeting in week 22/23 needs to be moved but the following week is no good on Wednesday. So we should find another date.

It fits so we will keep the date on the 30th of May.

9. Any other business

Git hub discussion
- Policy about no binary files at ITU. Can our requirements be met somehow? Martin recommended the git hub but did not know this would be a problem. Martin will talk to IT.

Game exhibition
- Mounting in the game lab will be finished today. Morten Nobel-Jørgensen will know more about that – he is in charge. Also for the computers.