Minutes from Subject Area Team Games meeting
October 23 2018 at 11 in 3A07

Participants

- Martin Pichlmair
- Trine Møller
- Eva Hauerslev
- Nikolaj Licht

Absent

- Hajo Backe
- Joseph John McGeoch Osborne
- Sebastian Risi

Agenda

1. Approval of agenda
   Agenda approved.

2. Approval of minutes from meeting on October 2nd 2018
   Minutes approved.

3. Information
   - Study and Career Guidance
     - Trine and Martin will meet in November and talk about the Career Management Skills in the spring. Trine books Martin.
   - Study Board
     - They discussed the Education Portfolio report; especially about using tech and media in teaching.
   - Events:
     - Level One Jam
       - Those new to making games – 1st semester
       - It will happen in February probably
     - Global Game Jam
       - It was hosted at ITU many times – and it was born here. Unity hosted it last year. If Unity is not hosting we might be able to do it.
     - Demo Night
       - 25th of October
       - Simon Ståhanske will come and talk
       - Facebook event should be boosted
   - Martin will go on sabbatical in the spring. Paolo Burelli will take over the day-to-day business but Martin will still have some tasks.

4. Course Evaluation spring 2018
   Item on the Study Board agenda.

   All courses were evaluated were in the green zone (above 4.75) except for Data Mining (4.0).
The participation numbers were very low: 22%. That is lower than normal. But generally, Games is doing fine.

Martin and Eva will nudge the teachers to prioritise the course evaluation.

5. **Town Hall Meeting-Triggered Actions**

Talk about some points that were raised at the Town Hall Meeting

- The tracks do not work together at all in the 3rd semester. Could we do something linking the 7.5 ECTS specialisation courses in the 3rd semester? Some kind of collaboration? We will look into that but there will anyway be the CROSSDIT mandatory course
  - Cross-dit will solve a lot – just that you see each other
  - Maybe more extra-curricular events to tie them together
  - Making Games should solve something as well. We will discuss it at the next meeting too.
- A group of students (or all) should have admin rights. The rights should not give you the possibility to destroy the computers.
  - Martin will talk to IT
- Wardens of the lab
  - Martin will contact them now
- We will need more computation resources for machine learning master theses
  - We have more tech students. And both Sebastian and Paolo will supervise number crunching theses.
  - Martin will talk to Sebastian or Paolo.
- Coder Dojo: they should not tell students to leave if there are free computers
  - Martin will talk to them – or Coder Dojo directly.
- SAT Games will need you as a student rep. Information here: [https://studentcouncil.dk](https://studentcouncil.dk)
  - Martin will do a rally
  - And Nikolai and Martin will talk to the interested student

6. **Copenhell Jam**

The jam might be a part of the festival – two days before the festival and then into the festival. It will be on the Copenhell site. KMD is out. The planning is ongoing.

13. **Any Other Business**

None.