# Minutes for Subject Area Team Games meeting 01 October 2020 at 14.00-14:50 via Zoom

## **Participants**

- Martin Pichlmair
- Paolo Burelli
- Søren Sønderskov Hansen
- Hajo Backe
- Jonathan Jung Johansen
- Alberto Giudice

## Absent

- Sebastian Risi
- Mads Kjeldgaard Caspersen

# Agenda

- 1. Approval of agenda ok
- 2. Approval of minutes from meeting 17 September 2020 ok

# 3. Information

- Study Board
  - o CROSSDIT exemptions effectively handled by HoP while there is no HoSt
  - o CROSSDIT should be abolished by BoS before new HoSt starts
- Events
  - o Town Hall meeting on October 7th
- Students
  - o High workload on 3<sup>rd</sup> semester
  - o Modern AI has a Sunday deadline (HoP will talk to teachers)
  - o Modern AI does not record all classes (HoP will talk to teachers)
- Study & Career Guidance
- Game Lab
  - o Steam coffee setup will need a reminder
  - o VR setups are more broken than working

#### 4. Election for SAT

- Everyone except HoSP must run again. See more information here:
  <a href="https://intranet.itu.dk/Organisation/Election?utm\_source=MarketingPlatform">https://intranet.itu.dk/Organisation/Election?utm\_source=MarketingPlatform</a>
- Jonathan will present election to students in Games & Culture

# 5. Hang out spaces for students

- Meeting rooms on 3<sup>rd</sup> floor should be reservable for students (HoP will put forward with FM)
- More sockets needed in classrooms to allow for working outside class hours
- KUA Library is a space students are allowed in

#### 13. AOB - none