

# Agenda for Subject Area Team Games meeting

20 June 2022 at 13-14

## Participants

- Martin Pichlmair
- Paolo Burelli
- Hanna Wirman
- Hajo Backe
- Eva Steensig Hauerslev
- Trine Møller
- Lior Maynard
- Peter Bech Astrup

## Agenda

### 1. Approval of agenda

### 2. Information

- Study Board
- Events
- Students
- Study Career and Guidance

### 3. Course Evaluation

### 4. Game Lab

### 5. Algorithms for Game Development

### 6. New pages on ITU student regarding Student Wellbeing.

As a follow up on Studiemiljøhandleplanen (don't know the English word?), students have asked for more focus on wellbeing on ITU Student.

The pages are under development, and a first draft has been made:

<https://itustudent.itu.dk/Study-and-Career-Guidance/Support-and-Wellbeing>

We would like your input - especially from a student's perspective - for the pages on Support & Wellbeing.

Is anything missing? Do you have general ideas for these pages?

### 13. AOB