

Board of Studies – 9 October 2019

Agenda

1. Approval of agenda

2. Approval of Minutes from 24 September 2019

3. New Head of Studies

Associate Professor Aske Kammer asks BoS to recommend him as Head of Studies (HoSt) from 1 November 2019.

Executive Management has accepted Aske Kammer as new Head of Studies, but an official recommendation from BoS is needed.

Once appointed, Aske will allocate three days a week to the position. He will get a HoSt office in SAP (3D) and keep his faculty office in 5D.

4. Election of new chairperson for Board of Studies

Executive Management has decided that Head of Studies is not a member of Board of Studies. It takes effect from 1 October 2019. BoS must elect a chairperson among faculty.

5. Goals and learning outcomes for projects and final projects

ITU has one set of project goals that applies to all study programmes and all types of projects. There are benefits as well as challenges to this. It is proposed to adjust the first project goal to establish a connection to the curriculum of the programmes.

Appendix 1-3.

6. Project sizes and examination syllabus

Rules and recommendations concerning the size and examination syllabus (pensum) for projects and exam assignments have not been updated for a while. SAT has given their input.

Appendix 4-6.

Karina G. Christensen participates.

7. Evaluation of Code of Conduct

ITU's Code of Conduct is up for evaluation during autumn 2019. BoS is to discuss the evaluation method and approach. Lene Rehder will introduce.

Appendix 7.

8. Mandatory activities – input from Programme Coordinators

The Programme Coordinators have a few suggestions to how we formulate text on mandatory activities on Teaching Guide.

Appendix 8.

9. AOB

- a. New library concept – prorektor requests a real consultation of ITU students. E.g. via an open meeting facilitated by Student Council where students can comment on the proposed concept (which will have to be distributed along with the invitation to the meeting).

Comments so far: 1. Students must have easy access to course literature/examination syllabus, 2. Board games should be kept at ITU, e.g. in Analog.

Appendix 9-10.