

Meeting SAT GAMES 09 October 2025

Present:

- Rune Kristian Lundedal Nielsen
- Enrico Giuseppe Aiello
- Kristóf Lénárd
- Hajo Backe
- Pawel Grabarczyk
- Marc Kellaway

Minutes:

1. Approval of agenda

The agenda was approved.

2. Hearing: New curriculum for Design Track from autumn 2026

SAT GAMES was positive and approved the suggested curriculum with the following comments regarding Making Games:

- It is important to keep an eye on the workload for the second semester, as the course previously has received complaints that it felt too big for a 7.5 ECTS course, and might feel even more weighty when being made mandatory.
 - CM are aware of this and will tweak things a bit for the spring 2026 version to try to make the course less stressful and the exam a bit lighter. The CM will evaluate on this, and then make decisions for the spring 2027 version (which will be the first mandatory version.)
- CM will consider whether the exam from spring 2027 should be mixed instead of group exam only, to give people a chance to work alone now that the course becomes mandatory.
- CM and HoP will consider whether we should change the name to reflect the content of the course better. (This will not change anything in the proposed curriculum.)
- SAT will monitor any ripple effects regarding registration for our remaining electives.

3. Information

- HoSP & ProCoor
 - We have a current issue with a student on the Tech Track who have taken Foundation of Games AI as elective at their BSc, and now need to take it again since it is mandatory. Previously we could have made a replacement, but this is not possible any more, after ITU decided March 2025 to immediately stop allowing replacement. The issue that a situation like this could arise was raised at the time too, but no solution given. HoP, ProCoor and CM will look into what we *can* do right now, and what we *should* do going forward.
 - Semester meetings with the 1st and 2nd years was held this week. Only around 7 people showed up for each meeting, which is far too few, but we had a nice dialog and participation from those who did show up. There was a bit of interest from some 1st years in joining SAT GAMES in for 2026 – people have been recommended to talk with Enrico and/or Kristóf re. their experience as SAT members. For next time we need to make sure more people show up. Marc will put it on the agenda for SAT GAMES in the spring before the meetings here.

- Students

- DADIU is going ok – everybody seems happy. A few issues with teamwork, but nothing worrisome.
 - Remember to spread the word that Miguel is responsible for GAMES students on DADIU – people should write him if there are any issues.
- Second year students seems ok too. The thesis workshop went well, and people are aware of the deadline tomorrow for supervision. Some DADIU students find it hard to find groups.
 - Hajo: IT seems from the data for this year I have received until now that there are fewer groups. I plan to write to students with compatible projects, and ask if they want to team up.
- First year ok too. For one of the early evaluations, we had a response rate more than 100%, which - apart from the troubling math involved - show people being very engaged. Making Games has a recurring issue with the two-day-prototype runs - people feel there is not enough time.
 - Perhaps we can schedule this differently next year, to give two days instead of one between the weekly time-slots? Marc has made a note of this for the scheduling of autumn 2026.

4. Study Board

Meeting canceled due to no items, so no news.

5. Events

- There has been a game jam organized by 1st and 2nd year GAME students together. A few hiccups in the planning process made it a learning experience for all involved, but the event went well.
- StudyLab also will do some kind of Game Jam event soon.
- Lot of students went to the event at Triband.

6. AOB

- Do we have a date for Winter Games?
 - Pawel will handle the contact with people from the industry, but will need students to handle the technical side. This has previously been handled by the Game Lab TA. Pawel will have a meeting with him and set up a date. Probably somewhere week 4.
- We need to look into that Martin still is the owner of the ITU Game Maker Discord. Rune will contact him to see, if ownership can be transferred to someone at ITU.