SAT Games Meeting
26 February 2024, 10.00-11.30 in 2A05/Teams

PARTICIPANTS

- Paolo Burelli (absent)
- Hanna Wirman
- Hajo Backe (absent)
- Rune Kristian Lundedal Nielsen (absent)
- Eva Hauerslev
- Tiago Santos Fernandes
- Malgorzata Maria Mikosz
- Trine Møller
- Marc Kellaway

AGENDA

1. Approval of agenda

Agenda approved.

2. Information

- HoSP & EVA
    - Town Hall meeting 10-11.30 on 8th March
    - Espen is leaving ITU. There is a restaffing process going on now as he was CM for the Advanced Topics for Game Studies, DADIU, and taught a part of Games & Culture.
- Study Board
    - No chair yet. Rector can appoint one or they can continue without one. BoS will know more next meeting.
    - Topics from the last meeting
        - The myth about +-10% in written assignments. The clarification is that there are no such rules.
- Events
    - No new events.
- Students
    - SAT students talked to some second-year students, and they would like to talk about their journey with individual specialisations.
        - We will invite second year students, who took different paths in their third semester, to the Town Hall Meeting.
- Study Career and Guidance
    - Trine is planning the Career Management Skills and will hopefully know more during the week.

3. Study Programme Report

Hanna presented the draft report to the SAT.

SAT commented on the report, e.g.

- Portfolios are even more important than CVs so would be good to address this in item four in the action plan 2024.
  - Portfolios will also be a part of the Career Management Skills workshops run by Trine from Study and Career Guidance.
- Reg. item 3 – ITU is working on getting a digital exam system and in this should also be cater for publishing of student papers and projects. The system can solve some of the need for a directory of student projects.
  - There is now a channel in Discord for student projects.
- Is the unemployment rate connected to mainly design or tech students?
  - These are the questions we would like to answer with further data.
- Question about the delayed study time – is this something we should communicate not to?
  - There are always different interests, but students are free to navigate within the rules. There are the e.g. SU rules and maximum study time that are hard rules, but within this it is up to students to make the informed and best decisions for themselves.

4. Graduate Report

Comments from SAT

- Tech and Design are different employment fields, and it would be very good to know how (or if) it differs from track to track.
- It was interesting to see the answers to the survey questions. E.g. students getting jobs through network to a higher degree than other programmes.
  - Industry people in teaching is important along with events in the industry or at ITU, workshops, game jams. Would be good to communicate interesting guest lecturers in other courses.
  - Tiago will prepare a list of events and types of events to present at the Town Hall Meeting.
  - Many international students do not use Facebook so much and that is a common way of promoting events here.
- More students form companies.
- Seems like more students are working part-time – maybe while working on own projects?
- Students need more real-life cases according to Table 16.
- Career-events are more important to Games students than other programmes. The Career Management Skills should continue.
- Interesting to see the low percentage for learning how to work in an international environment because all Games companies in DK are international. Maybe the students understand it as the norm and something they already know.
- The tables leave room for a lot of interpretation. E.g. the Games programme is very social and tight knit compared to other programmes so graduates might be blind-sided when answering the questions.
- Could be even clearer on what you learn in courses – not only presenting ILO's in the beginning of a course but could also be after the course is done, but also the other, sometimes softer skills that are very useful in your career.

5. Alumni Survey about Employment

Hanna has initiated a project getting information on our graduates – more qualitative data.

Are we allowed to send out emails to graduates' E-boks? Maybe. We should look into this.

6. AOB

SU question should go to SAP? Yes. Always contact sap@itu.dk.

Mentorship programme: Tiago posted a link to IO's web where the programme is promoted.