

# Agenda for Subject Area Team Games meeting

1 June 2023 at 13-14 in 3A07

## Participants

- Paolo Burelli
- Hanna Wirman
- Hajo Backe
- Rune Nielsen
- Eva Hauerslev (absent)
- Trine Møller
- Mohammad Ajine
- Clovis Andréas Victor Lebret
- Saskia Rauhut

## Agenda

### 1. Approval of agenda

### 2. Information

- HoSP & EVA
- Study Board
- Events
- Students
- Study Career and Guidance

### 3. Revised Curriculum (*will be done in an email hearing, expect an email Friday 2 June*)

Due to the change in the Tech Track, making Foundations of Game AI a mandatory course in the second semester, the curriculum needs to be revised.

### 4. Course Evaluation spring 2023

First visit of the course evaluation spring 2023. Further presentation in a later meeting, between week 25 and 35.

### 13. AOB