

Minutes for Subject Area Team Games meeting

22 June 2021 at 14.00 - 15.30 via Zoom

Participants

- Martin Pichlmair
- Paolo Burelli
- Hanna Wirman
- ~~Lani Alayne Feldstedt~~
- ~~Annamaya Halskov Jensen~~
- ~~Hajo Backe – apologies~~
- Rikke Budolfson
- Trine Møller

Guest: Lise Lawaetz, agenda item #5

Agenda

1. Welcome back to Trine Møller
2. Approval of agenda
 - a. Agenda approved
 - b. Point 7 to be postponed until next meeting
3. Approval of minutes from meeting 25 May 2021
 - a. Approved
4. Information
 - a. Study Board
 - i. se #5
 - b. Events
 - i. Host local viewing of CoG 2021 at ITU on 17th August (week before orientation week). The call for volunteers have gone out. Some reponses but need 9-12 volunteers.
 - c. Other
 - i. MSc Study Lab from A2021: 2 TAs already hired.
 - d. Study Career & Guidance
 - i. Online graduation ceremonies this week. More sign-ups than last year.
 - ii. Thesis Talks – forward names of students to Trine.
 - e. Students
 - i. No student representatives present
5. Follow up: Study Environment Assessment Action Plan June 2021 – June 2024 (approx. 14.30)
 - a. BoS members voiced a wish to include student representatives more in initiatives and activities related to student wellbeing. Lise Winkler from Dean of Education Support joins to continue discussion.

- b. Can SAT play a role as a go-to persons, as wellbeing ambassadors? How to involve students? For example, CBS successfully uses ambassadors – 100 students who engaged in lockdown activities and now also social and physical activities on campus
 - i. Comments from SAT:
 1. We are only a small, two year programme. Only relevant to engage Yr 2 students and then they are graduating. SAT members are not necessarily the best ambassadors on a personal level. Like the idea of wellbeing ambassadors, though.
 2. Do the ambassadors have to be programme specific or would 5-10-20 students on campus be enough?
 3. It is a big responsibility to have to be the one person that people go to with problems. ITU already have support in place, f.eks. Study and Career Guidance, maybe we need more awareness of this support? If we are to go with an Ambassador model, these would need training on how to handle the role and confidentiality.
 4. ITU initiatives tend to pop up and close down again. Maybe get more overall general social activities going, maybe reviving Student Council?
 - c. How should we approach the diversity agenda? It's an action item for ITU. How would SAT like to be involved?
 - i. Comments from SAT: What is the goal? We are working with these topics already as Games attract a diverse crowd and students are generally very outspoken on these topics. Games is generally an inclusive subject area and study programme. Diversity in Games (as an industry) is often discussed in a US context but how to put it in a DK context. Games Study Programme Report has an action point to check external programme descriptions for bias and exclusivity. Games has a formulated vision which includes values which are now seeping into programme and the teaching.
6. Study Programme Report
- a. Study Programme Report is much shorter than last year because of the change in process.
 - b. Action points from last year are 2/3 completed, the rest postponed due to CoVid. The Report was presented and discussed with the members present. No comments.
 - c. Rikke to send out report to student reps for comments.
7. Discord - how to handle discussions
- a. Postponed to next meeting.
8. AOB
- a. Cross- DIT -what's the status of the revision?
 - b. Industry Project with external partners – how to better present the option of external projects and the possibility to students.
 - i. Put it on the agenda for the next Spring semester meeting with students.
 - c. Group formation – Study and Career Guidance have a game which may be useful in group formation. Contact Trine for more info.
 - d. Last SAT Games for Rikke. Eva is back 02 August.